## **Bachelor of Vocation (Software Development)**

**Semester: III** 

Syllabus with effect from: June 2022

Course		TITLE			Exam	Contact	component of manne		Evaluation Responsibility	
Type	New		T/P	Credit	Duration	Hrs	Internal	External	Total	
- J P C	Course Code				in Hrs	Per Week	Total/ Passing	Total/ Passing	Total/ Passing	
	US03FBVS51	Computer Based Numerical and Statistical Methods	Т	3	3	3	30/12	70/28	100/40	University/ College
General Component	US03FBVS52	Web Designing	T	3	3	3	30/12	70/28	100/40	University/ College
	US03FBVS53	Object Oriented Programming with C++	T	3	3	3	30/12	70/28	100/40	University/ College
	US03FBVS54	Environment Studies–I	T	3	3	3	30/12	70/28	100/40	University/ College
			L	ab/Pract	ical					
Skill	US03CBVS51	Web Designing Practical Lab	P	3	3	3	30/12	70/28	100/40	University/ College
Component	US03CBVS52	Object Oriented Programming with C++ Practical Lab	P	3	3	3	30/12	70/28	100/40	University/ College
	On-Job-Training/Qualification Packs									
	US03CBVS53	Practical Training-II	P	12	-	-	-	-	-	University / College

## **B.Voc** (Software development)

Semester: III

Syllabus with effect from: June 2022

Paper Code: US03FBVS51	Total Credits:3
Title Of Paper:: Computer Based Numerical and Statistical Methods	Total Credits:3

Unit	Description in detail	Weightage (%)
1	Computer Arithmetic & Iterative Methods	
	- Absolute, Relative and Percentage error	
	- The method of successive bisection, an algorithm of bisection method to	25%
	find a root and examples	
	- The method of false position	
	- The method of iterative procedure	
	- Secant method, illustration and algorithm	
	- The method of successive approximations, illustrations and algorithm	
2	Interpolation with Equal and Unequal Intervals	
	- Interpolationwith equal intervals-finite difference table	
	- The Gregory- Newton formula for forward and backward interpolation	
	corresponding algorithms and examples	25%
	- Interpolation for unequal intervals using Newton's formula for divided	
	differences	
	- Lagrange interpolation	
	- Central difference formulae	
	- Extrapolation and corresponding examples	
3	Differentiation and Solution of Simultaneous Linear Equations	
	- Definition and examples of differentiation	
	- Higher order derivative of standard functionsup to second order	•=~
	- The Matrix inversionmethod	25%
	- The Gauss-Seidel iterative method	
	- Comparison of direct and iterative methods	
4	. Time Series	
	- Meaning, Analysis and Utility of Time Series	
	- Components of Time Series	25%
	- Moving average method to find secular trend	
	- Simple average method to find seasonal variation	
	Practical:	
	The students are required to do Dictation, Narration, Listening Comprehension,	
	Note Making/Note Taking as given by concerned faculty	

#### **MAIN REFERENCE BOOKS:**

- 1 Sastry S. S.: Introductory Methods of Numerical Analysis, Prentice Hall of India Pvt. Ltd., 1986(2)
- 2 Salaria R S: Computer Oriented Numerical Methods, Khanna Book Publishing Co. Ltd., 2000(3)
- 3. Fundamentals of statistics by S.C. Gupta, Himalaya Publishing House. (6)

#### **OTHER REFERENCE BOOKS:**

- 1. Rajaraman V.: Computer Oriented Numerical Methods, Prentice Hall of India Pvt. Ltd., 1983
- 2. Murray R Spiegel: Theory and Problem of Statistics, McGraw-Hill Schaum's Outline Series,1981.

# **B.Voc** (Software development)

Semester: III

Syllabus with effect from: June 2022

Paper Code: US03FBVS52	Total Credits:3
Title Of Paper: Web Designing	Total Credits:5

Unit	Description in detail	Weightage (%)
1	Web Design Principles :-	
	Basic principles involved in developing a web site, Planning process, rules of web	25%
	designing aviation bar, Page design, Home Page Layout, Design Concept, Brief	
	History of Internet, what is World Wide Web, Why create a website, Web	
	Standards	
2	Introduction to HTML:- What is HTML, HTML Documents, Basic structure of	
	an HTML document, Creating an HTML document, Markup Tags, Heading-	
	Paragraphs, Line Breaks, Introduction to elements of HTML, Working with Text,	25%
	Working with Lists, Tables and Frames, Working with Hyperlinks, Images and	
	Multimedia, Working with Forms and controls.	
3	Introduction to Cascading Style Sheets and Java Script:- Concept of	
	CSS, Creating Style Sheet, CSS Properties, CSS Styling (Background, Text Format	
	Controlling Fonts), Working with block elements and objects, Working with Lists	25%
	and Tables, CSS Id and Class, CSS Color, Java script Basics, Java script Events, Java	20 /0
	script conditions and loop control structures, Alert, Prompt and Confirm	
	statements, Java script validation	
4	Introduction to Web Publishing or Hosting And Introduction to	
	<b>Bootstrap:-</b> Creating the Web Site, Saving the site, Working on the website,	25%
	Creating web site structure, Themes-Publishing web sites. History, Fundamentals	25 70
	of Bootstrap, Bootstrap Grid System, Bootstrap Form and Form Components, Introduction Jquery, Element Selector, Document ready function, Events, Event	
	handling with Html or Bootstrap components	
	Practical:	
	The students are required to do Dictation, Narration, Listening Comprehension,	
	Note Making/Note Taking as given by concerned faculty	

#### **MAIN REFERENCE BOOKS:**

- 1. Ivan Bayross, "Web Enabled Commercial Applications Development using HTML, DHTML, Javascript, Perl CGI"
- 2. Xavier C: World Wide Web Design With HTML, Tata McGraw Hill Publication, 2000
- 3. Wilton P.: Beginning JavaScript, 2nd Edition, Wiley DreamTech, 2004

### **B.Voc** (Software development)

Semester: III

Syllabus with effect from: June 2022

Paper Code: US03FBVS53	Total Credits:3
Title Of Paper: Object Oriented Programming with C++	Total Credits:5

Unit	Description in detail	Weightage (%)
1	Object Oriented Programming (OOP) Concepts and Introduction to C++	
	<ul> <li>Structured programming vs. object orientedprogramming</li> </ul>	
	<ul> <li>Basic OOP concepts: objects, classes, encapsulation, data hiding,</li> </ul>	25%
	inheritance, polymorphism	
	<ul> <li>Introduction to C++: structure of a C++ program , data types , variables,</li> </ul>	
	constants, expressions, statements and operators, Usage of header files	
	<ul> <li>Control flow statements: if else, for loop, while loop, do while loop, switch,</li> </ul>	
	break and continue	
2	Input/Output, Arrays and Working with Classes	
	<ul> <li>Basic I/O in C++</li> <li>Arrays in C++: introduction, declaration, initialization of one, two and multi-</li> </ul>	
	dimensional arrays, operations on arrays	25%
	- Working with strings: introduction, declaration, string manipulation and	20 70
	arrays of string	
	- Classes and objects in C++	
	- Constructors: default, parameterized, copy, constructor overloading and	
	destructor	
	- Access specifiers, implementing and accessing class members	
	- Working with objects : constant objects, nameless objects, live objects,	
	arrays of objects	
3	Functions, Function Overloading and Inheritance	
	- Introduction to functions, library and user-definedfunctions, parameters	
	passing, default arguments	250
	- Functions overloading , inline functions, friend functions and virtual	25%
	functions	
	- Inheritance: Introduction , derived class declaration, forms of inheritance	
	<ul> <li>Inheritance and member access ability, constructor and destructor in derived class, construction invocationand data member initialization.</li> </ul>	
4	Operator Overloading, Pointers and Files	
	<ul> <li>Operator overloading: Introduction, overloaded operators, unary operator</li> </ul>	
	overloading, operator keyword, operator return values, binary operators	
	overloading, overloading with friendfunction	
	<ul> <li>Usages of Pointers in C++: basic overview</li> </ul>	
	<ul> <li>Dynamic memory allocation</li> </ul>	
	Practical:	
	The students are required to do Dictation, Narration, Listening Comprehension,	
	Note Making/Note Taking as given by concerned faculty	

#### **MAIN REFERENCE BOOKS:**

- 1. E Balagurusamy: Object Oriented Programming in C++, Tata McGraw-Hill Publishing Co. Ltd.
- 2. Robert Lafore: Object Oriented Programming in Turbo C++, Guide, Galgotia Pub. (P) Ltd.
- 3. Schaum's Outline of Programming with C++ by John Hubbard, McGraw-Hill Education; 2nd edition (June 6, 2000)

#### **BOOKS FOR ADDITIONAL READING:**

- 1. Barkakati N.: Object Oriented Programming in C++, PHI.
- 2. OOP's using C++ for Dummies.

# **B.Voc** (Software development)

Semester: III

Syllabus with effect from: June 2022

Paper Code: US03FBVS54	Total Credits:3
Title Of Paper: Environmental Studies	Total Credits:5

Unit	Description in detail	Weightage (%)
1	Overview of Environmental Studies	
	- Definition, Scope, Importance.	
	- Renewable and Non Renewable Resources	25%
	- Equitable use of resources for sustainable lifestyles	
2	Natural Resources and Associated Problems	
	<ul> <li>Forest Resources, Water Resources, Mineral Resources, Energy Resources, Land Resources.</li> </ul>	
	- Role of Individual in conservation of Natural Resources	25%
	- Case Study on various resources	
3	Ecosystems	
	- Concept, Structure, Function.	
	- Types, Characteristics	
	<ul> <li>Threats of following ecosystems Forest, Grassland, Desert and Aquatic Ecosystem</li> </ul>	25%
l	- Role of Individuals in sustaining the above types of Ecosystems	
4	Biodiversity	
	- Introduction, Types – Genetic, Species, Ecosystem	
	- Biodiversity at Global National and Local Levels	25%
	- India as a mega diversity nation	
	- Threats & conservation of Biodiversity.	
	Practical:	
	The students are required to do Dictation, Narration, Listening Comprehension, Note Making/Note Taking as given by concerned faculty	

#### **Basic Text & Reference Books:**

- 1. Text book of Environmental Studies for undergraduate Courses: Erach Barucha, PublisherUniversity Press, University Grants Commission.
- 2. Brunner R.C., 1989, Hazardous Waste Incineration, McGraw Hill Inc. 480p Mckinney, M.L. & School, R.M. 1996.
- 3. Environmental Science systems & Solutions, Web enhanced edition. 639p. Jadhav, H &Bhosale, V.M. 1995.
- 4. Environmental Protectionand Laws. Himalaya Pub. House, Delhi 284 p

Note: Latest Edition of Text books may be used.

# **B.Voc** (Software development)

Semester: III

Syllabus with effect from: June 2022

Paper Code: Code: US03CBVS51	Total Cuaditar?
Title Of Paper: Web Development using PHP Practical Lab	Total Credits:3

Part	Description in detail	Weightage (%)
1	<ul> <li>Practical based on Web Development using PHP Practical Lab</li> </ul>	
		50%
2	Practical based on Graphics Design Practical Lab	
		50%

### SARDAR PATEL UNIVERSITY

**B.Voc** (Software development)

Semester: III

Syllabus with effect from: June 2022

Paper Code: US03CBVS52	T-4-1 C 142
Title Of Paper: Object Oriented Programming with C++ Practical Lab	Total Credits:3

Part	Description in detail	Weightage (%)
1	<ul> <li>Practical based on Object Oriented Programming with C++ Practical Lab</li> </ul>	100%

# **B.Voc** (Software development)

Semester: III

Syllabus with effect from: June 2022

Paper Code: US03CBVS53	Total Credits:12
Title Of Paper: Practical Training –II	Total Credits:12

Part	Description in detail	Weightage (%)
1	Practical Training on C++	
	Practical Training on php	100%
	Practical Training on Java Script	
	<ul> <li>Practical Training on Designing tools</li> </ul>	
	<ul> <li>Practical Training on Framework(Bootstrap)</li> </ul>	
	Practical Training on SQL	
	The students have to undergone for internship/ on the job training under any Concerned Organization in the areas of QP/NOS	
	A presentation as well as report has to prepared and presented for the viva-voce and submit it to the concerned faculty.	